Subject Code: 1577

B.Sc. Information Technology Semester-VI COMPUTER GRAPHICS

Paper-I

Time Allowed—3 Hours

[Maximum Marks—75

Note: There are total EIGHT questions, attempt any five.

All questions carry equal marks.

- 1. Explain various applications of computer graphics.
- 2. Write and explain any ellipse drawing algorithm.
- 3. What is difference between LCD and LED? Explain the working of CRT.
- 4. Explain various simple and composite 3D transformations. Give examples.
- 5. What is hidden surface? What is meaning of visible surface detection? Explain Z-buffer algorithm.
- 6. Explain various parallel and perspective projections.
- 7. Explain the following terms:
 - (a) Refresh Rate
 - (b) Dot Pitch
 - (c) Boundary Fill and Flood Fill.
 - (d) Pixel Phasing
 - (e) Shearing.
- 8. Explain the following:
 - (a) Line Clipping
 - (b) Raster Scan Vs. Random Scan.